

Dr. Bhimrao Ambedkar University, Agra

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A Documentary Support for Matric No. – 1.1.1 Programme Outcomes & Course Outcomes

under the
Criteria – I
(Curriculum Design and Development)
Key Indicator - 1.1

in Matric No. – 1.1.1

MFA SCULPTURE

Mapping:





MFA SCULPTURE PROGRAMME OUTCOMES (PO)

- PO 1 :Technical mastery: Students exhibit mastery of a variety of sculpting methods, supplies, and tools. They learn the techniques required to work with and shape various mediums in expressive ways.
- **PO-2**: Creative Expression: Through their sculptures, the students will be able to express their individual artistic vision. To produce original and thought-provoking works, they will explore with a variety of topics, themes, and aesthetics.
- **PO-3**: Critical analysis and evaluation of artistic work: Students will learn how to appraise and critically examine both their own and their peers' work. They will learn how to give constructive criticism and participate in discussions about artistic ideas and methods.
- PO- 4: Historical and Modern Knowledge: Students will get a thorough understanding of the background and development of sculpture as an artistic medium. Along with engaging with current sculptural methods and trends, they will examine the works of notable sculptors throughout history.
- PO-5 :Conceptual and Critical Thinking: Students gain strong conceptual thinking abilities that allow them to clearly express concepts, stories, and themes in their sculptures. Additionally, they exercise critical thinking, challenge presumptions, and investigate various viewpoints in the context of their artistic work.

MFA SCULPTURE PROGRAMME SPECIFIC OUTCOMES (PSO)

- **PSO -1**:Employability: Students will acquire abilities that are applicable to pursuing a profession in sculpture. This includes creating a portfolio, getting ready for an exhibition, knowing how to present, and comprehending the commercial side of the art world.
- **PSO-2**: Professional Ethics: Students grow strongly aware of their obligations and professional ethics in the field of sculpting. They become aware of and abide by ethical norms when producing and exhibiting their artwork
- **PSO-3**: Entrepreneurship: Students will develop their ability to work effectively with people both inside and outside their field of study. They can make startups and become entrepreneur to solve problems related to the utility of sculpture in society.

Semester-I

			(Credit
Course-1	Theory:	Philosophy of Art& Aesthetics –I		03
Course-2	Theory:	History of Indian Sculpture		03
Course-3	Practical:	Sculpture (Portrait or Creative)-I		10
Course-4	Practical:	Digital Sculpting (3D modeling)-I		04
		Tota	al:	20
		Semester-II		
Course-5	Theory:	Philosophy of Art& Aesthetics –II		03
Course-6	Theory:	History of Western Sculpture		03
Course-7	Practical:	Sculpture (Portrait or Creative)-II		10
Course-8	Practical:	Digital Sculpting (3D modeling)-II		0 4
		Total	al:	20

Semester-I

Course-1 Theor	: Philosophy of Art& Aesthetics –I				03
		L	T	P	C
		3	0	0	3
 Unit I : Ancient Greek History of Aesthetics in Western Philosophy, Socrates Plato, Aristotle. Unit II : Plotinus' mysticism in relation to aesthetics. Descartes' intellectualistic, early Christian era, Renaissance, and aesthetic currents. Unit III : Absolutist Aesthetics of Hegal, Froud, Rogerfry, Clive Bell, and Herbert Reed; British Aesthetic Thinkers; German Aesthetic Current; Transcendental Aesthetics of Kant. 					
Unit IV : School	enhauer and Croce's Comparative Survey of V	Vestern a	ınd Indi	an Aest	thetics
Unit V : An introduction to the fundamental ideas of Indian philosophy and religion, in					
Comparison to western Philosophy.					
Course Outcomes:					
CO-1 : Understand Western Aesthetics in ancient Greece.					
CO-2 : Gain various styles of Western Aesthetics in Christian era ages and Renaissance.					
CO-3 : Learn about Western Aesthetics thinkers.					
CO-4 : Get knowledge of Comparative Survey of Indian and western Aesthetics.					
CO-5 : Understand basic principles of Indian philosophy in comparison to western.					
Course-2 Theory: History of Indian Sculpture 03					03
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Unit-I : From prehistoric, Indus valley to mouryan, Sungas

Unit-II : Satvahana, Gupta, Kushan, Gandhara Sculptures

Unit-III : Mathura, Ajanta, Ellora, Elephanta, Pallvas, Chalukya

Unit-IV : Rastrakuta dynesties, Khajuraho,

Unit-V: Vijay Nagar, pandyas, Chola bronzes

Course Outcomes:

CO-1: Students will learn prehistoric early ancient Indian sculpture.

CO-2: They will understand of early Buddhist sculpture.

CO-3: Develop understanding for the sculpture ancient India.

CO-4: Will learn about sculptures of medieval dynasties.

CO-5: Will know metal sculptures late Hindu dynasties.

Course-3 Practical: Sculpture (Portrait or Creative) -I L T P C 0 0 20 10

1) Portrait Sculpture

Advanced Studies in different size from life models of different age group (Male/Female) enlargement from maquettes and related drawing.

Character study of well-known personality in full figure. Study from master portrait artists.

Submission- Student has to submit at least 3 works of conventional size(1feet to 3feet) along with drawing and maquettes.

Course Outcomes:

Students acquire skills of making portrait sculpture professionally. Bringing out characteristic expression and personality.

2) Creative Sculpture

Composition abstract or based or relevant subject and the environment supported by preparatory studies and technique for developing individual creative expression.

Related drawings and maquettes

Submission- Student has to submit at least 3 works in conventional mediums like bronze, stone &wood (size1feet to 3feet) or 4 works in any medium.

Course Outcomes:

It will make students expert in self-expression in 3dementional visual language.

Course-4 Practical: Digital Sculpting (3D modeling)-I

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Basic polygon modeling in 3D software 3DSMax, Zbrush, Blender etc.

Submission-

- 1) One basic human head
- 2) One basic human body
- 3) One self-designed character/Composition

Course Outcomes:

Students will be able to make 3d basic model in computer. Understanding of various tools & techniques of digital software poiblities.

Semester-II

Course-5 Theory: Philosophy of Art& Aesthetics –II

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Unit I : An Introduction to Indian Aesthetics provides a historical overview of the concept of beauty based on ancient texts and discusses its application to the arts.

Unit II : Development of the Rasa Theory, Dhvani, Alankara, Auchitya, Riti- Vratti, Guna,Dosha, and Vyanjana. Bharat Muni's Rasa Theory is discussed in his Natyashastra.

Unit III: Experience, aesthetics, and its commentators, Batta, Lollata, BhattaShankuka, and Bhatt Nayaka.

Unit IV : Abinav Gupta's Theory in Abinav Bharti, Anandvardhana's, Dhvanyaloka, VishnuDharmottar purana, and Other Art Literature.

Unit V : Rabindranath Tagore, Shadang (Six Canons) and Ananda Coomarswami's aesthetic Theories.

Course Outcomes:

CO-1 : Gain knowledge Indian Aesthetics based on ancient scriptures.

CO-2: Learn about advance Rasa Theory.

CO-3 : Gain knowledge of Aesthetic commentators.

CO-4 : Learn about literature on Art and Aestheticians.

CO-5 : Gain knowledge of Aesthetic Theories and Shandang.

Course-6 Theory: History of Western sculpture

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Unit-I: 1) Prehistoric, Egyptian, Greek, Roman,

Unit-II : Gothic, Renaissance – Michelangelo,

Unit-III: Mannerism-Giovanni Bologna, Baroque-Bernini

Unit-IV : Neo classical- Antonio Canova

Unit-V : Origin of the Modern Concept in Western sculpture

Course Outcomes:

CO-1: Students will develop understanding of early western sculpture.

CO-2: Knowledge about major medieval sculpture & artists.

CO-3: They will understand medieval sculpture mile stones like Bernini & Giovanni etc.

CO-4: Develop understanding for late medieval western sculptures.

CO-5: know about modernity in sculpture.

Course-7 Practical: Sculpture (Portrait or Creative) –II L T P C 0 0 20 10

1) Portrait Sculpture

Advanced Studies in different size from life models of different age group (Male/Female) enlargement from maquettes/drawing.

Advance Character study of well-known personality in full figure, Advance Study from master portrait artists.

Submission- Student has to submit at least 3 works of conventional size (1feet to 3feet) with reference Maquettes and drawings.

Course Outcomes:

Students will acquire skills of making portrait sculpture of various personalities. The aesthetics & technicalities of a portrait.

2) Creative Sculpture

Advance Composition abstract or based or relevant subject and the environment supported by preparatory studies and technique for developing individual creative expression.

Related drawings and maquettes.

Student should initiate to develop his own individual technique for organizing and rendering in picture. Scope should be given to develop own individual style and philosophy. Style should be followed by Realistic, Modern, Abstract or Contemporary.

Submission- Student has to submit at least 3 works in conventional mediums like bronze, stone &wood (size1feet to 3feet) or 4 works in any medium. With Maquettes and drawings.

Course Outcomes:

It will make students expert in self-expression in 3dementional visual language on advance level.

Advance Digital Sculpting in 3D software as ZBrush, Blender or Mudbox

- 1) One human head in detail
- 2) One human body in detail
- 3) One self-designed character/composition

Course Outcomes:

Students will be able to make 3d model in computer for detailed sculpture.

Semester-III

			Credit
Course-9	Theory:	Indian Modern & Contemporary Sculpture	03
Course-10	Practical:	Seminar	03
Course-11	Practical:	Sculpture (Portrait or Creative) -III	10
Course-12	Project :	Outdoor/Monumental Sculpture-I	04
		Total	20
Course-13	Practical:	Open Elective –I (Photography / Mural /	04
		Commercial Art / Typography / Drawing)	
Note – Oper	n Elective	Choose the course given in open elective	
		Semester-IV	
Course-14	Theory :	Western Modern &Contemporary Sculpture	03
Course-15	Practical:	Dissertation / Viva voce	03
Course-16	Practical:	Sculpture (Portrait or Creative) -IV	10
Course-17	Practical:	Outdoor/Monumental Sculpture-II	04
		Total	20
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Course-18	Practical:	Open Elective –I (Photography / Mural /	04
		Commercial Art / Typography / Drawing)	
Note – Ope	n Elective	Choose the course given in open elective	

Semester-III

Course-9 Theory: **Indian Modern & Contemporary Sculpture** 03

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Unit-I British Academic Realism in Sculpture

Unit-II : BV Talim, G K Mahatre, D P Ray Chaudhary. Ramkinkar Baij,

Unit-III: P. Pochkhanwalla, Davier Wala, Pradosh Das Gupta, Chintamoni Kar, Dhanraj

Bhagat, Shanko Chowdhary

Unit-IV: M.Pandya, Meera Mookherjee,

K.G. Subramanian, Somnath Hore, Kanai Kunhiraman

Unit-V: Biography, work & contribution of following Artists:

- 1. Subodh Gupta
- 2. AnishKapur
- 3. Himmat Shah
- 4. Nagji Patel
- **5.** Ravindrareddy
- **6.** Dhruvmistry
- **7.** Balbir Singh Katt
- 8. LatikaKatt
- **9.** Madanlal Gupta
- 10. Rajeev Nayan Panday

Course Outcomes:

CO-1: Students will know about the begging of Academic sculpture in India.

CO-2: They will know about early commission based and creative sculptors of India

CO-3: They will gain knowledge for early modern sculptures.

CO-4: knowledge of indigenous modern sculptors of India.

CO-5: Students will study the major Indian contemporary sculptors.

Course-10 Seminar: Seminar

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- 1. Problems of contemporary art
- 2. Concept of beauty in art in Indian and in other civilizations
- 3. Any period from art history

- 4. Contemporary Sculpture or new art forms in India.
- 5. Biography of eminent artist of India.

Course Outcomes:

Students will develop research aptitude and will experience presentation of their research paper practically.

Course-11 Practical:	Sculpture (Portrait or Creative) -I II			10	
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		0	0	20	10

1) Portrait Sculpture

Advanced Studies in different size from life models of different age group (Male/Female) enlargement from maquettes/drawing.

Portrait bust from photographic reference.

Sculpting famous character

Traditional Indian Sculpture.

Submission- Student has to submit at least 3 works of standard size works (1 feet to 3 feet) with reference Maquettes and drawings. At least one of the 3 works should be in conventional (wood, stone and metal) medium.

Course Outcomes:

Students will be expert in making various kinds of portrait in different mediums. Develop skills to grasp different personalities as sculpture.

2) Creative Sculpture

Composition abstract or based or relevant subject and the environment supported by preparatory studies and technique for developing individuals creative expression.

Exploring new theme or medium / technique

Media - Wood, Stone, Bronze, Glass Fiber, Synthetic Materials and Mixed Media etc.

Submission--Student has to submit at least 3 works of standard size works (1feet to 3feet) with reference Maquettes and drawings. At least one of the 3works should be in conventional (wood, stone and metal) medium or 4 works in any other medium.

Course Outcomes:

Students will be able to create their own language and identity as creative sculptor. Develop mastery over chosen medium and concept.

Course-12 Practical: Outdoor/Monumental Sculpture-I				04
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Compulsory make a one Outdoor/Monumental Sculpture. Medium – Scrape metal, Cement, or any experimental medium etc.

Course Outcome

It will enable students making monumental sculpture. Build confidences in executing public projects of sculpture.

Course-13 Practical: Open Elective				04
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<u>Sem</u>	ester – IV			
Course-14 Theory: Western Modern & Co	ntemporary Sculpture			03
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	3	0	0	3
Unit-1 : Origin of the Modern Concent	in Western sculpture- Rod	in		

Unit-1: Origin of the Modern Concept in Western sculpture- Rodin

Unit-2: Cubist Sculptors – Archipenko, Picasso, Lipchitz, Henry Lawrens, Zadzkine

Unit-3: Dadaists, Brancusi Constructivists: Tatlin, Rodchenko, Naum Gabo, Pevsnor, Moholy Nagy.

Unit-4: Jacob Epstein, Henry Moore, Calder, Brancusi, Barbara Hepworth

Unit-5: Marino Marini, Isamu Noguchi, Louise Nevelson, 21 century Sculpture

Course Outcomes

CO-1: Students will know about beginning of modern sculpture.

CO-2: Understanding of various cubistic sculptors.

CO-3: Knowledge about different isms in sculpture.

CO-4: Knowing the mile stones of modern sculpture.

CO-5: Students will learn from the various famous contemporary international sculptors.

Course-15 Theory: Dissertation and Viva voce

03

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The post graduate candidates are required to select a suitable topic for their dissertation in consultation with the head/teacher of the department and work on it under his guidance. The dissertation should be prepared in the prescribed manner and handle over to the director through the head of the department positively before the commencement of the theory examinations Viva voce examination will be conducted by a panel nominated by the Vice Chancellor comprising the head of the department and appropriate internal and external experts.

The topic of dissertation should be related to solve or identified any art problem related to the work and objective of students own work study. It can be any period of art history, survey of new field or biography of any contributing artist personality or group of artist.

Course Outcomes:

Students will be able to represent their research work by submitting thesis in their relevant field of knowledge.

Course-16 Practical: Sculpture (Portrait or Creative) -IV

10

L T P C 0 0 20 10

1) Portrait Sculpture

Advanced Studies in different size from life models of different age group (Male/Female) enlargement from maquettes/drawing.

Portrait full figure from photographic reference. Sculpting famous character, historical personality.

Submission- Student has to submit at least 3 works of standard size works (1 feet to 3 feet) with reference Maquettes and drawings. At least one of the 3 works should be in conventional (wood, stone and metal) medium.

Course Outcomes:

Student is supposed to become the master in making various kinds of portraits and in various mediums.

2) Creative Sculpture

Advance Composition abstract or based or relevant subject and the environment supported by preparatory studies and technique for developing individuals creative expression.

Exploring new theme or medium / technique. conventional medium(wood, stone and metal) or other medium Wood, Stone, Bronze, Glass Fiber, Synthetic Materials and Mixed Media etc Reference Maquetts and drawings.

Submission- Student has to submit 25 Sketches/ drawings 15 Maquettes, at least 3 works of conventional medium size(1feet to 3feet) or 4 works in any medium.

Course Outcomes:

Student will be master of his own expression in field of creative sculpture. he is able represent himself as an independent artist.

Course-17 Practical: Outdoor/Monumental Sculpture-II

04

L T P C 0 8 4

Compulsory make one Outdoor/Monumental Sculpture. Medium – Scrape metal, Cement, or any experimental medium, assemblage, mix media etc.

Course Outcomes:

It will enable students proficiency over making monumental & public sculpture.

Course-13 &18 Open Elective

04

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OE-1: Photography

L T P C 0 8 4

I • What is Art- Visual Art?

Definition of Photography; Utility of Photography in human development; History of Photography from (14th Century),

History of Camera from obescura upto DSLR Etc.

Indian Photographers and its classification;

- Raja Deen Dayal,
- Prabuddha Das Gupta
- Raghu Rai

Cameras and its various types;

- Field Camera/ Folding Camera
- Box Camera
- Miniature Camera
- Reflex Camera
- **II** : Description of Camera and its different parts (with sketching)

Description of Camera SLR Type (practicing);

Writing of Use of Photography

Writing of Use of Camera and its Parts (Shutter, Aperture, etc.)

Write biography of 2 or 3 great Photographers, biography of Raghurai

: Definition of the following terms: *Lights, against lights, Lenses;*Write Different Modern Photography V/s early photography System, Use of Photography in education, Progressive, Field of world security systems,

Sketch (Full Sheet) - 25 Pages

Course Outcomes:

Students will develop skills & understanding of photography as a medium of art, its history & technicality. Use of the different parts of camera, studying the work of renowned photographers. Lights and lances with progressive use of photography.

OE-2: Drawing

L T P C 0 8 4

- I : To develop the sense of structure. Study from any kind of forms in nature pods, shells, butterflies, flower, plants, insects, minerals, bones etc. to understand how these forms achieve there structural unity through adherence to principles with physical nature of the material being observed and studied through various rendering media and Technique in various light conditions.
- Drawing from life, Icons and other object with a view to study in structural harmony of the object. Reference drawings for the chosen measure (Composition or Portraiture)
- : Rendering it as complete work of art, leading to individuality and technical competence.

Sketch (Full Sheet) - 25 Pages

Course Outcomes:

Proficiency in Structure understanding in drawing for various living and non-living objects.

Application of various mediums, rendering the light and shade. Gaining skill for life model study & icon study, Being Skilled to draw an individual art work.

OE-3: Typography

L T P C 0 8 4

I : Detail Study of one of the various calligraphic schools (European, Indian Scripts, Gothic, Humanistic, round and brush point. visual message by organization of space, copy fitting, identification of typefaces, type expression, designing a page.

Principles of typography, design, suitability, legibility, readability of printed mater. Typography for editorial art, Application of lettering and typography for various media.

: Study of typographic measurements and specifications. Press advertising, Poster Exhibition and Display.

Sketch (Full Sheet) - 25 Pages

Course Outcomes

Students gain knowledge and skills of various types of typography. It will help to understand them various calligraphic schools and different types of font & shape. It will help to understand the use typography for various medias. Students gain knowledge and skill development in typographic measurements and specifications.

OE-4: Mural

L T P C 0 8 4

- **I** : Exercise work in different aspects and medium. Fiber / POP/ waste material.
- Understanding of the meaning and material value by assembling different chosen material on surface.
- : Students have to experiment in different media and material. The emphasis is on the conceptualization and experimentation.

Sketch (Full Sheet) - 25 Pages

Course Outcomes:

Students Understand mural & become skilled in deferent mediums of mural. Devolving the aesthetical sense for various surfaces and material. Developing mastery over conceptual aspects of mural.

OE-5: Communication Design

L T P C 0 8 4

Design the media with principles. Use poster Colour and necessary equipment finish work on appropriate size. 50 percent work manual and 50 percent work digital

Designing of logo, Mono, symbol, and Book Cover, Book Jacket and visiting card, Letter head, envelop.

- Stationary Design (Visiting Card, Letter head & Envelop) -2
 - Trade Mark Design (Logo, Mono & Symbol) 3 Banner 1
- Poster Designing-2
 - Bus advertisement 3
 - Show card -3

Sketch (Full Sheet) - 25 Pages

Course Outcomes:

Students gain knowledge and skill development of design and colour, it will help to understand logo, mono, symbol, book cover, book jacket visiting card, Letter head, envelop. To gain knowledge and skill development of Stationary Design and Trade Mark Design. Knowledge and skill development of Poster Designing, it will help to understand various types of print media.

Books

- 1. 5000 years of arts and crafts in India and Pakistan By Shanti Swarup
- 2. A concise history of Indian art, Volume 1976, Part 3 by Roy C. Craven
- 3. A History of Fine Art in India and Ceylon By Vincent Arthur Smith
- 4. A History Sculpture Of The World: Shelden Cneey, Thame and Hudson, London.
- 5. A.M. Emmons Evolution of Modern Sculpture
- 6. Anatomy and Drawing By Victor Perard\
- 7. Art of Drawing, Grumbacher Library Wook (Walter T. Foster Publication)
- 8. Art of the Pencil by Borough Johnson (Sir ISAAC Pitman & Sons Ltd., New Delhi)
- 9. Contemporary Art In India, A Perspective: P. N. Magoo.
- 10. Contemporary Indian Art Series: Lalit Kala Akademy, New Delhi
- 11. Erotic sculpture of India: a socio-cultural study by Devangana Desai
- 12. Exploring Sculpture: Jan Amdell Mill &Boon, London.
- 13. Fredesick Hartt- Art, Vol., II.
- 14. Fundamental Of Fine Arts: M.Kasliwal "Bharti".
- 15. Glanze Lisa Davidson Art of the 20thCentury.
- 16. Glorious art of the Śunga age By Binod Chandra Sinha
- 17. H.H. Arnason History of Modern Art.
- 18. H.W. Janson History of Art.
- 19. How to Draw and Paint Animal Expressions" by Walter J. Wilweding (Walter T. Foster Publication)
- 20. Ideals of Indian art By Ernest BinfieldHavell
- 21. Indian Philosophy, Chandradhar Sharma
- 22. Indian Sculpture: Chintamankar.
- 23. Indian temples and sculpture By Louis-Frédéric
- 24. Invitation to Indian art by C. Sivaramamurti
- 25. Kala Sondryaaur Smicha Sastra, Ashok
- 26. M. Pandya Lalit Kala Academi.
- 27. Maly and Diet fried Gerhardus Cubism and Futurism.
- 28. Manifestations (100 Artist)
- 29. Meera Mookherjee &Lalit Kala Academi.
- 30. Modern Sculpture, A Concise History: Herbert Read.
- 31. Modern Sculpture: Jean Selz, Heinemann, London.
- 32. More Trees by Fredrick Gardner (Walter T. Foster Publication)
- 33. P. Pockhanwala &Lalit Kala Academi.
- 34. Pran Nath Mago Contemporary Indian.

- 35. Sculpture and Ideas: Michael F.Andrews.
- 36. Sondrya, Dr.R.Bajpai
- 37. SondryaSastra, Dr.L.C.Sharma
- 38. Sondrya Sastra Pachim & Bhartiya, Dr.M.Chatuvedi
- 39. The art and architecture of India: Buddhist, Hindu & Jain, vol. 2 by Benjamin Rowland
- 40. The art of Indian Asia by Heinrich Robert Zimmer
- 41. The arts of India from prehistoric to modern times by Ajit Mookerjee
- 42. Walter T. Foster Animal Study.
- 43. Walter T. Foster Head Study.
- 44. Walter T. Foster Human Figure.
- 45. Walter T. Foster Landscape.
- 46. Walter T. Foster Objective Drawing.
- 47. Werner spies Picasso Sculpture.
- 48. William S. Rubin Dada & Surrealist Art.